



From the Digital Internet to the Physical Internet: A conceptual framework with a simple network model

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What is the Physical Internet (PI)?

The PI was initiated to...



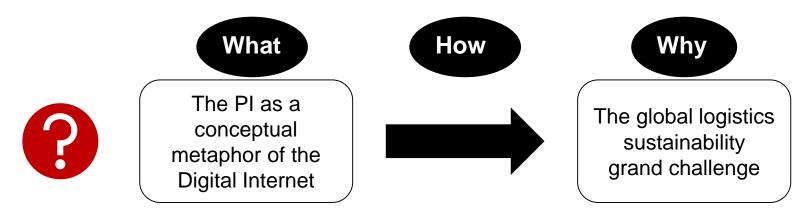
The global logistics sustainability grand challenge^[1] Transport air, congestion in cities, pollutions, new IT technologies are not fully utilized, etc.

- The Information highway gets physical, the future of logistics (Mervis et al. 2014)
- ALICE, Horizontal 2020

[1] Montreuil, B. 2011. "Toward a Physical Internet: Meeting the Global Logistics Sustainability Grand Challenge." *Logistics Research* 3 (2–3): 71–87.



What is missing in the PI research



- How will PI contribute to improve sustainability? (Sternberg and Norrman, 2017)
- The implementation of PI remains a challenge (Cimon, 2014; Treiblmaier et al., 2016)



Our contribution

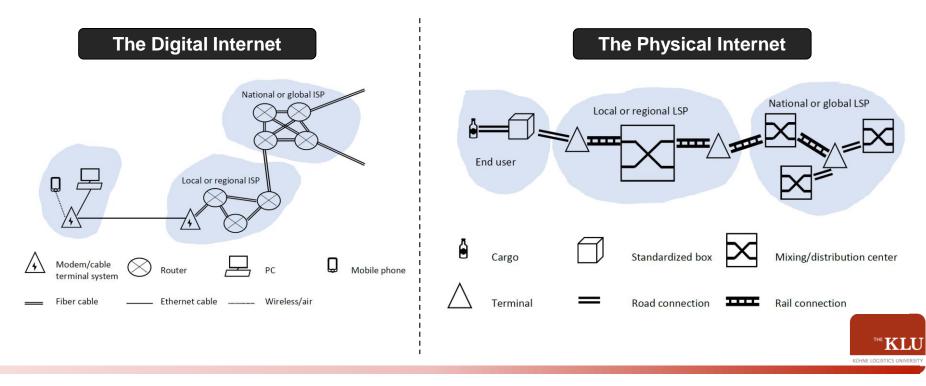
A simple network model as a first step to support the implementation of the PI



- A study of the PI on the basis of the Digital Internet (DI)
- Similarities and differences between the DI and the PI
- A simple network model of the PI
- Analysis and simple heuristic of the model
- Use the model to support PI implementation: a simple case study

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Similarities in the network structure



Differences between the DI and the PI

The Digital Internet

- Digital signals (0/1) in standardized packets
- Near-light transmission speed
- Trivial transmission cost
- The reachability problem: how to transmit from A to B

The Physical Internet

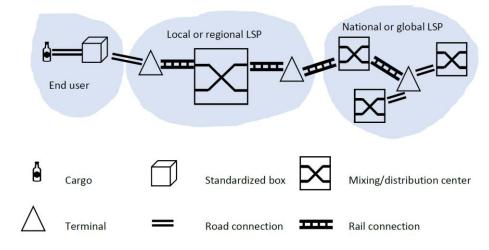
- Physical objects in standardized boxes
- Lead time of transport modes
- Substantial transportation cost
- The reachability problem: how to ship from A to B
- <u>The optimality problem</u>: how to optimize cost, lead time, etc. dynamically

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A PI model should incorporate...

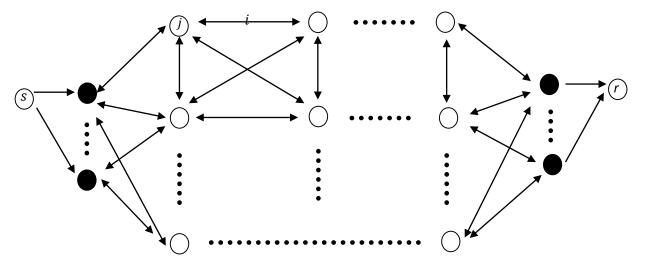
- A huge number of participants
- A network with a topology
- Each participant has its weight in cost, lead time, etc.
- Dynamic weights and topology
- Reachability and optimality problems can be analyzed



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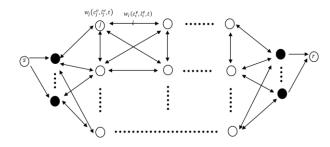
The simple network model of the PI



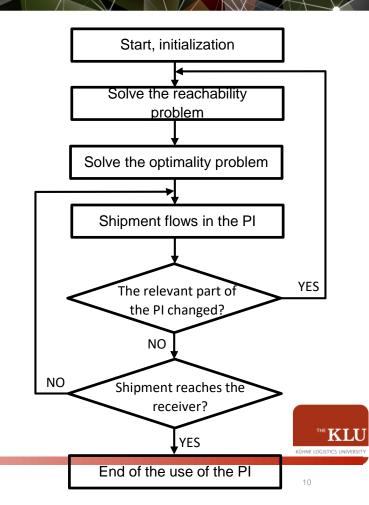
- A graph with nodes (logistics centers) and arcs (transport connections)
- Each node/arc is associated with a weight vector *w*. The elements of the vectors represent the cost, lead time, timing, etc.
- Cost/lead time minimization from s to r, subject to (dynamic) constraints and topology



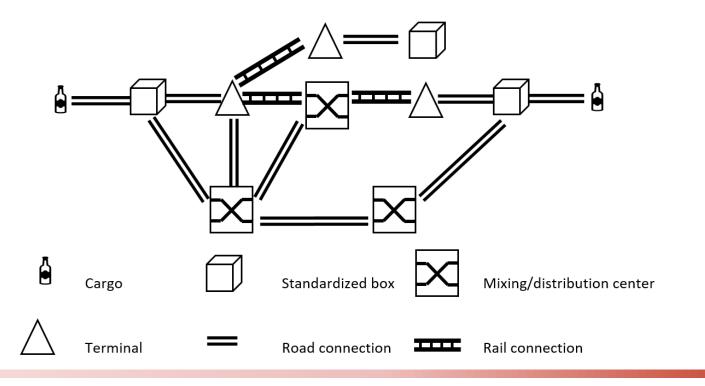
Model analysis and solution



- Only to minimize total logistics cost: the classical travelling salesman problem (TSP)
- Only to consider delays in the network flow due to capacity constraints: the classical traffic assignment problems (TAP)
- To combine both TSP and TAP in a timedependent network, which is larger than any transportation problems studied so far?
- Our first heuristic

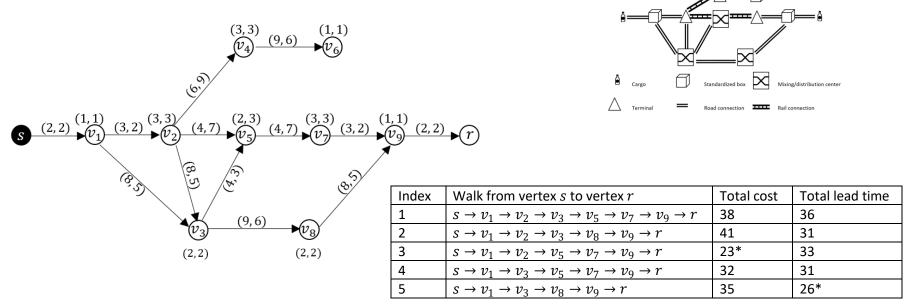


A simple case study





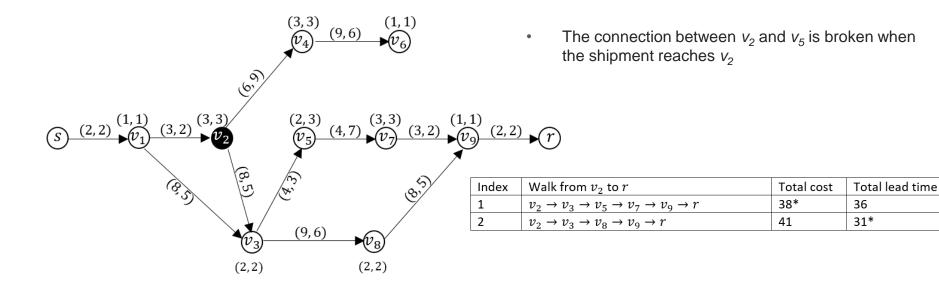
Our PI model



- Walk 3 is the current cost-minimization route
- Walk 5 is the current lead-time-minimization route



After a change of the PI structure



- Walk 1 is the current cost-minimization route
- Walk 2 is the current lead-time-minimization route



Summary

- A model to support PI implementation
- Understand the Physical Internet from the Digital Internet
 - Reachability problem
 - Optimality problem
- A simple PI model
 - Graph theory
 - Solution heuristics
- A simple case study





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- Sustainable Operations and Supply Chain Management
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